

Graphs

STAT8801
Statistical Consulting

School of Statistics
University of Minnesota

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Good Graphics

Fundamental Principle of Statistical Graphics

Above all else show the data.

Ed Tufte

Graphics can be

- ... all that is read in an article
- ... efficiently summarize a problem
- ... very aesthetic
- ... misleading or otherwise awful

We must use them well, or else who will?

The Aesthetics of Graphics

Ed Tufte is at the top of the pantheon of statistical graphics gods.

Tufte has three **extremely** influential books on graphics.

Not everyone agrees with Tufte, but no one can ignore him.

Other important sources:

- Lee Wilkenson (**The Grammar of Graphics**)
- Bill Cleveland (**The Elements of Graphing Data**)
- Howard Wainer (lots of articles)

Technique

- Graphs may be the only part of an article that is read.
- Good format and design
Aesthetics, elegance, and style difficult to prescribe.
Construct, revise, edit, try again
- Words/numbers/graphics together
- Data graphics are paragraphs about numbers (Tufte, p 181).
- Graphics and tables must always reinforce message and text.

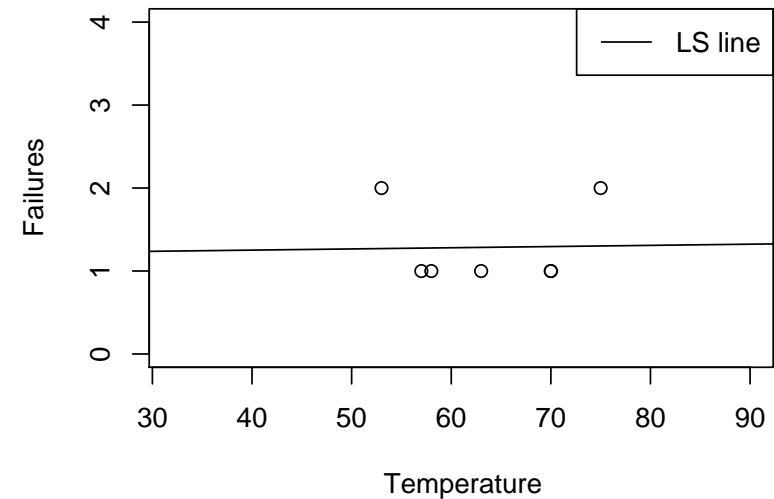
Show the right data

Show the right data

- Show enough data
- Don't hide important data
- Keep data in context

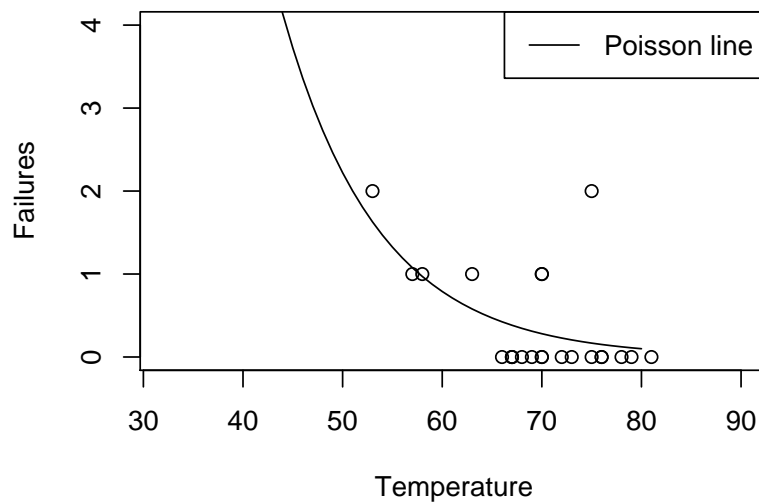
The Worst Graph Ever

Challenger data

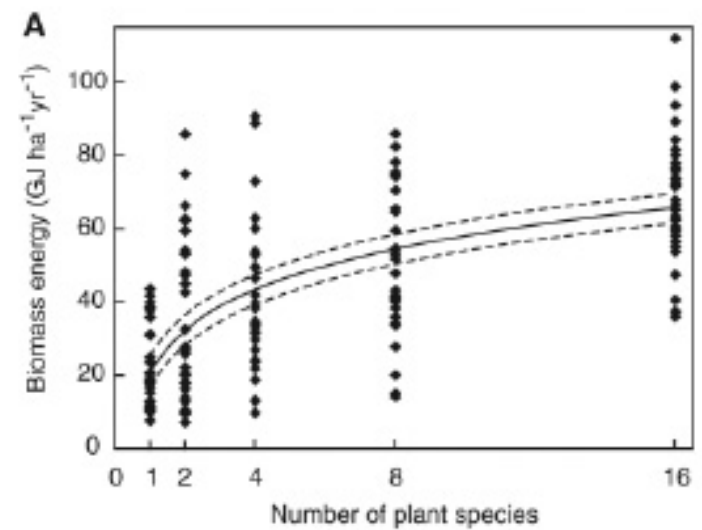


What they should have done

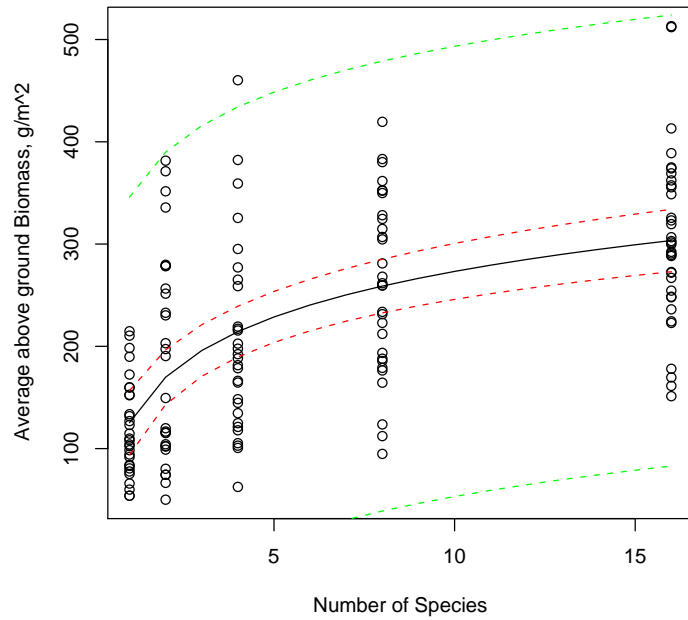
Challenger data



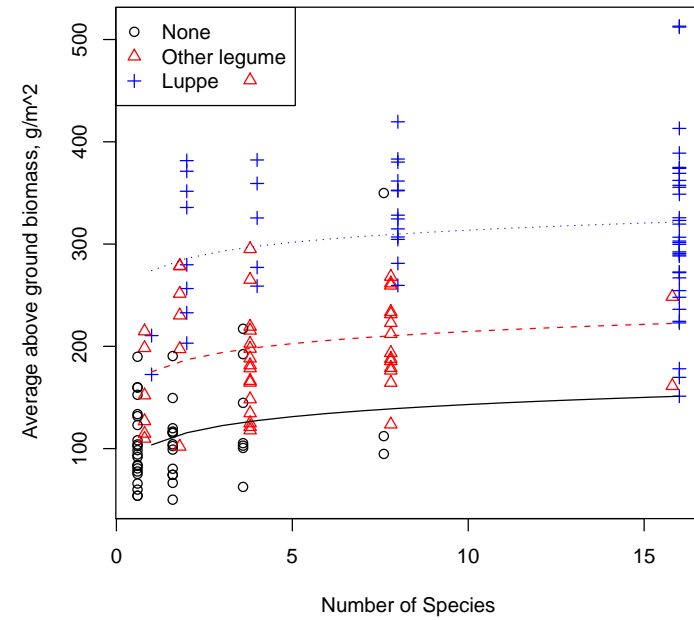
From Tilman, Hill and Lehman (2006) Science, p. 1598



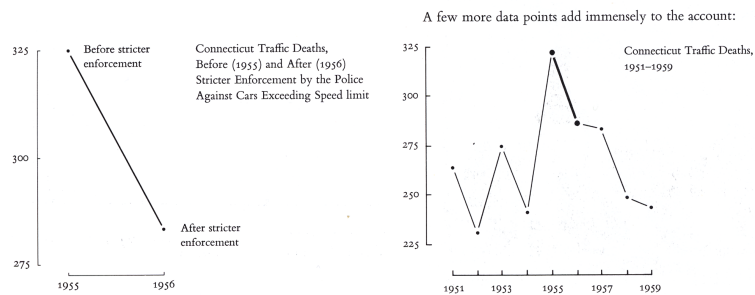
... adding prediction intervals



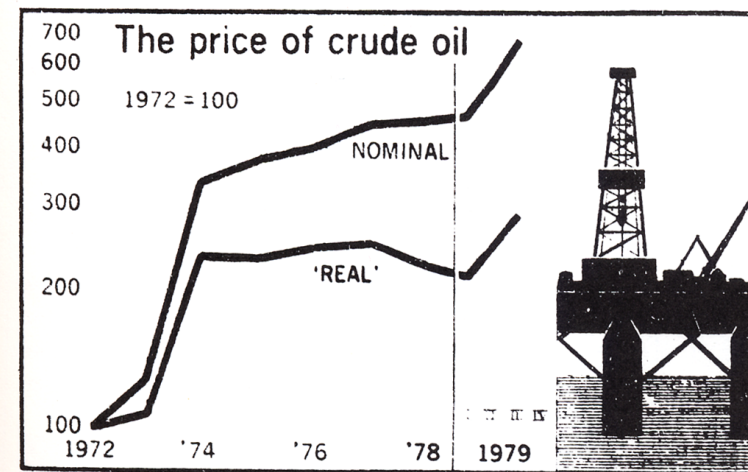
... adding species indicator



Connecticut Traffic Deaths



Correct for inflation



Show only the data

Definition (Data ink)

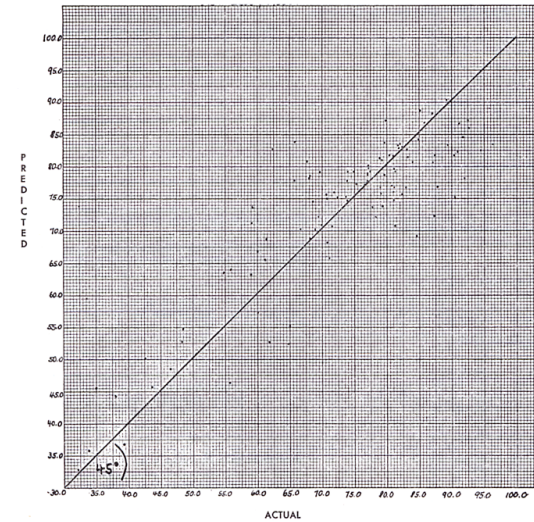
Data ink is the “ink” that displays non-redundant data information.

Definition (Data ink ratio)

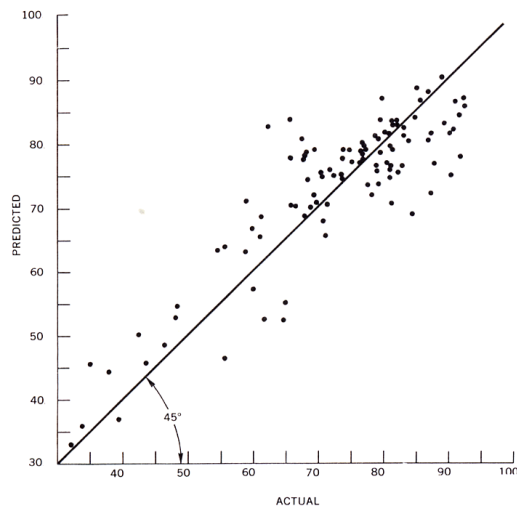
Proportion of a graphic's ink devoted to the non-redundant display of data information.

- 1 Maximize data ink ratio, within reason
- 2 Erase non data ink, within reason
- 3 Erase redundant data ink, within reason

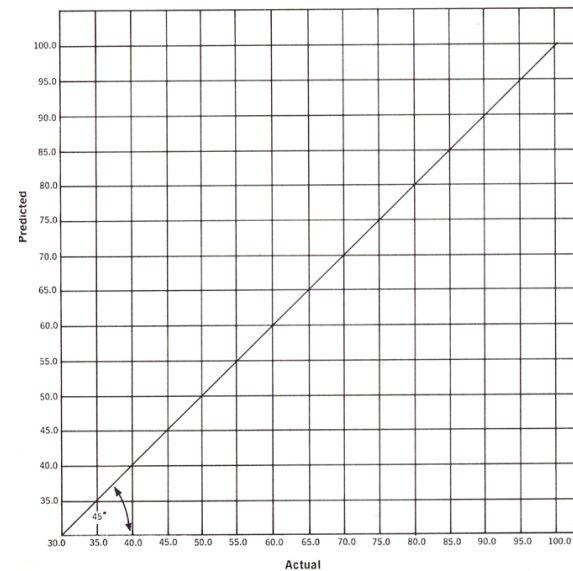
Bad data-ink ratio



Good data-ink ratio

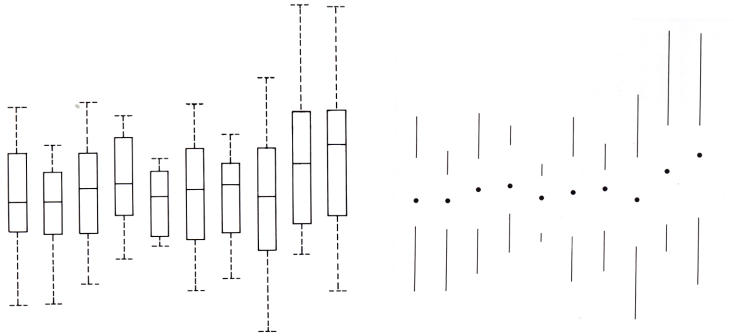


Zero data-ink ratio

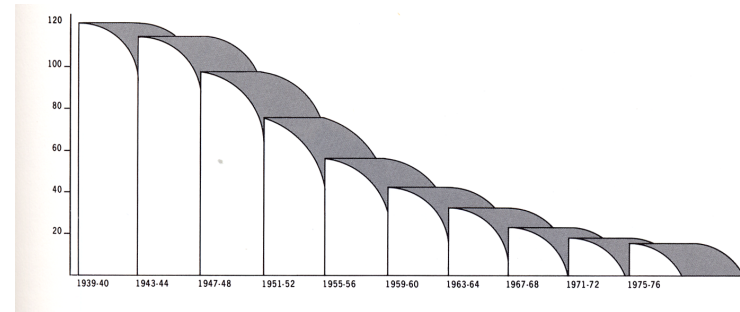


Maximizing data-ink ratio

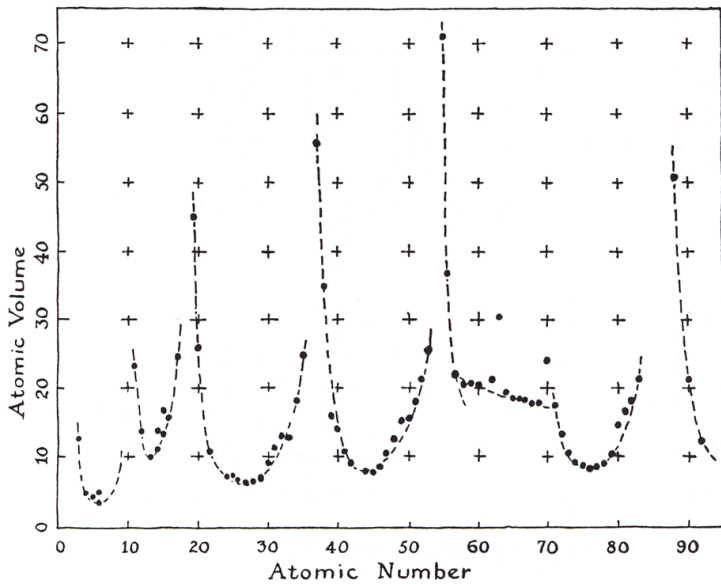
p125 top and p125 bottom of Tufte



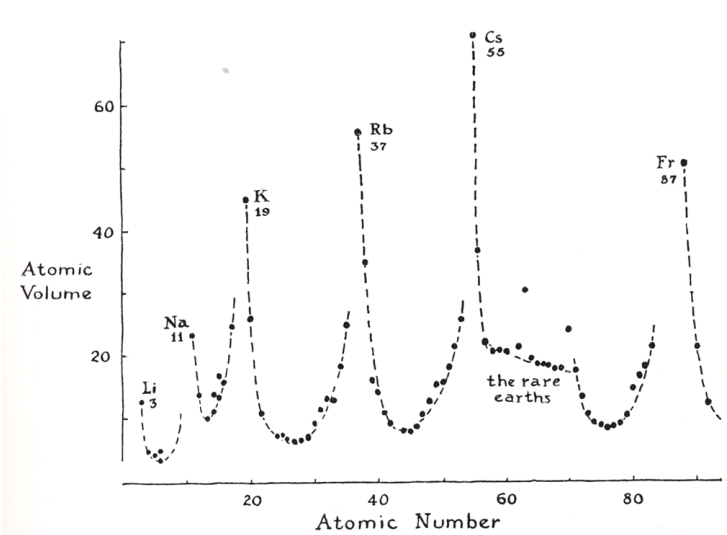
Erasable non-data ink



Erasable non-data ink



Improved non-data ink



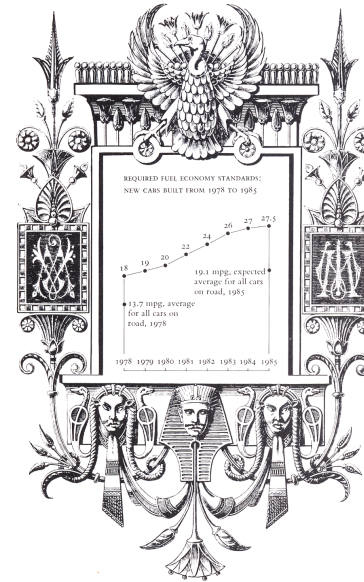
Show only the data

Non-data ink can be chartjunk.

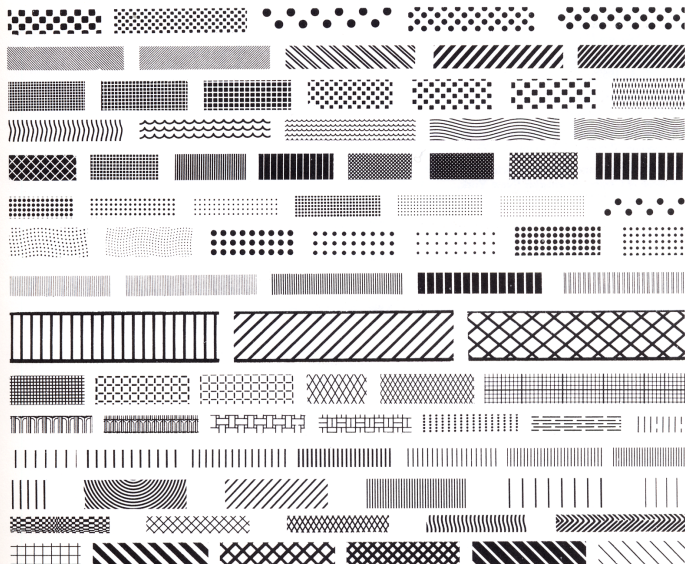
Could be shading, hatching, grid, etc.

Get rid of it!

Content-free decoration

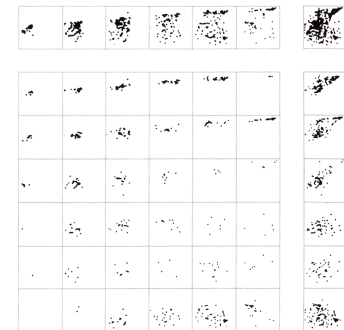
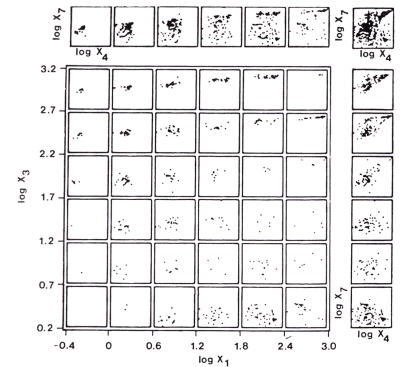


Moiré patterns

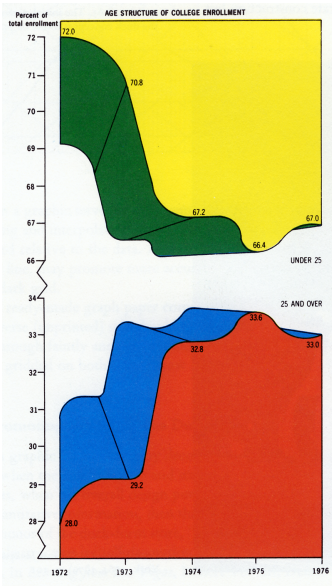


Show data, not frames

MULTIWINDOW PLOT OF PARTICLE PHYSICS MOMENTUM DATA



Almost no information!



Don't lie with graphics

Lies, damned lies, and statistics

could also be

Lies, damned lies, and graphics.

What can we do to avoid misleading?

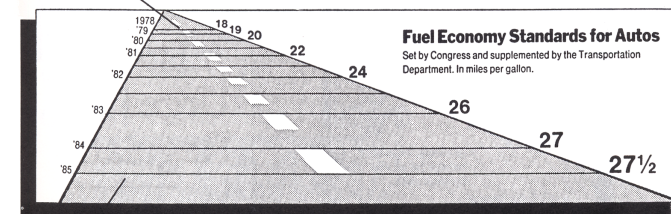
Data, area and dimension

The size of the representation of a number should be proportional to the number

The number of information carrying dimensions should not exceed the dimension of the data.

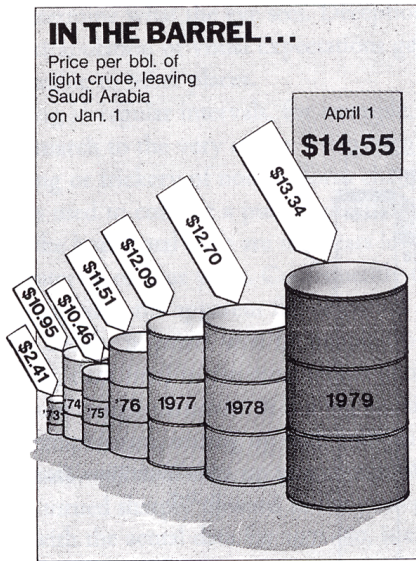
Backward in time?

This line, representing 18 miles per gallon in 1978, is 0.6 inches long.

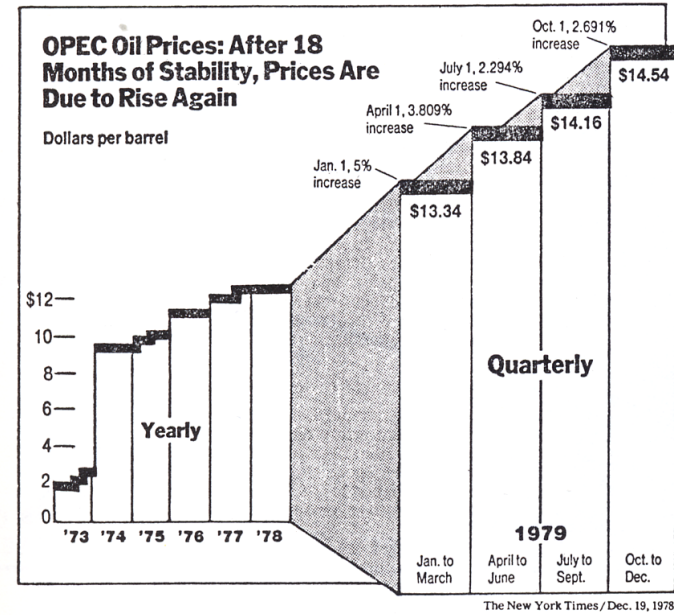


This line, representing 27.5 miles per gallon in 1985, is 5.3 inches long.

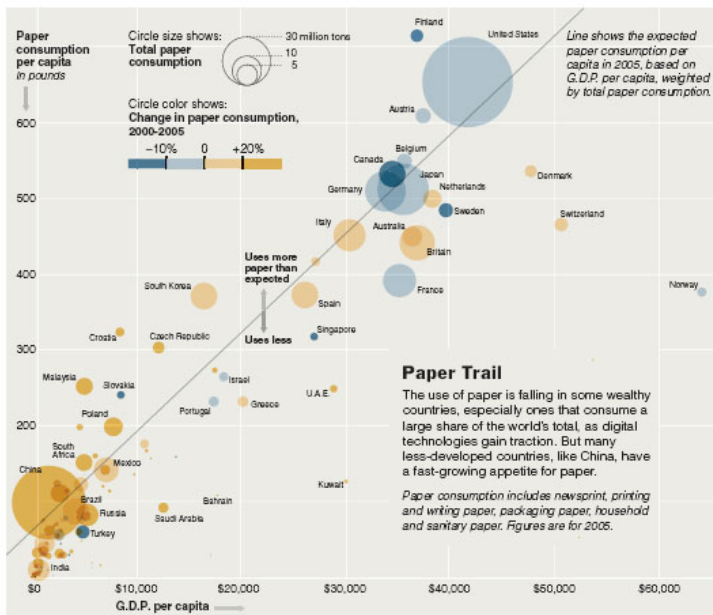
Perspective



Change in axis meaning



Paper usage, New York Times, Feb. 10, 2008



How to Display Data Badly (Wainer)

- Show as few data as possible.
- Hide what data you do show.
- Ignore the visual metaphor.
- Only order matters.
- Graph data out of context.
- Change scales in mid-axis.
- Emphasize the trivial, not the important.
- Jiggle the baseline.
- Austria first.
- Label illegibly, incompletely, inaccurately, and ambiguously.

Don't...

- 1 ... Mislead
- 2 ... Use mysterious abbreviations
- 3 ... Include too much clutter (forest for the trees)
- 4 ... Misuse placement of origin
- 5 ... Include graphs without explanation
- 6 ... Use gratuitous color/line variation
- 7 ... SHOUT (use all capital letters)
- 8 ... use chart junk
- 9 ... use pie charts

Do...

- 1 ... use accessible friendly graphic
- 2 ... include axis labels, titles and legends
- 3 ... use sensible tick marks
- 4 ... facilitate comparisons between graphs by using common scales.
- 5 ... avoid unclear abbreviations.

Summary

Many, many ways to do things badly.

- Show the data.
- Do not distort.
- Cause no pain.